# JS UI & DOM Course – Teamwork Project – Client-side JavaScript application - “Brain Game”

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## Team “Ermac”

Members and theirs usernames in the student system of “Telerik Academy”:

* **Irina Kezhova Angela**
* **Dzhenko Penev dzhenko**
* **Zhiko Mitov mitov90**
* **Teodor Mihov teodor.mihov.9**
* **Marko Kalaksyzov marko\_i\_k**
* **Meroslav Tsaakoff miroslav.tsakov**

# Project Description

The purpose of the project is to Implement a **client-side JavaScript application** using the HTML graphic APIs – canvas and SVG in a team of six students.

The choice of the team “Ermac” is to create a game testing the analyze, coordination and reflection skills of the player.

**Goals of the game:**

* The main goal of the game is to fly with a spaceship as long as it’s possible
* By solving equations the fuel of the spaceship is rising

**How to play:**

* Navigating the spaceship with the keys: a, s, d, w or with the arrows to avoid the meteors
* Selecting the correct answers of the equations with the mouse

## URL / GIT repository

The URL address of the project’s repository:

[https://](https://github.com/drumev/OOP-William-Faulkner)github.com/mitov90/BrainGame